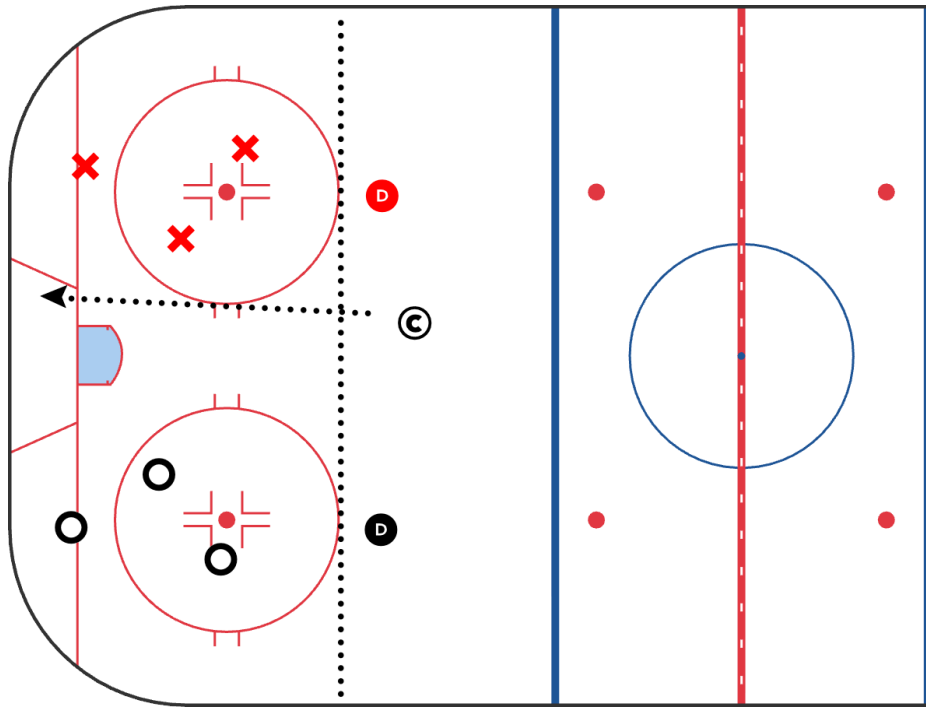




3 low, 1 high



Description

- Split skaters into two or three teams (4-6 per team)
- 4v4 game, with three skaters on each team below the tops of the circles and one above
- At any time, low players can rotate up and activate the high player (D)
- A team can only score after D touches the puck below the tops of the circles (which forces the OZ rotation we are looking for)
- Continue to play with the low-high player rotation until someone scores or until coach calls for a change
- Keep score & reward winning team