

## Description

- Station 1: The Royal Road Finish Player 1 drives the boards while player two times drive to the net for a tip and/or redirect.
- Station 2: Race
- Station 3: Filthy Delay Player 1 drives the boards and makes a diagonal pass to player 2. Player 1 will have 3 options of when to pass. Player 2 should open up.
- Station 4: SMAG Pass to coach before you can score GIVE AND GO + a goal is 3 points
- Station 5: Edge work Tight turns, inside, outside, mowhawks, forward backward, backchecker
- Station 6: SMAG Battle